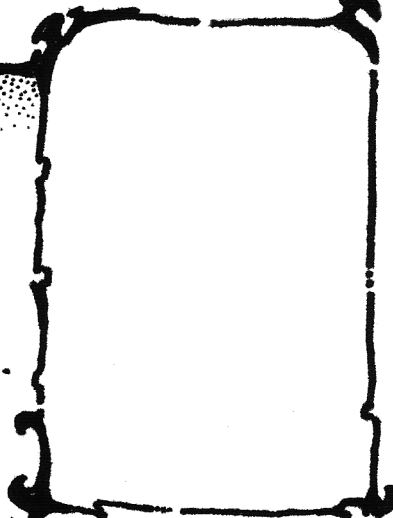


# WHITE BOX

CHARACTER SHEET

HELMET  
DEX  
SHIELD  
ARMOR CLASS

MAX  
HD  
CURRENT  
HIT POINTS



- STR
- DEX
- CON
- INT
- WIS
- CHA

NAME \_\_\_\_\_

CLASS \_\_\_\_\_

LEVEL \_\_\_\_\_

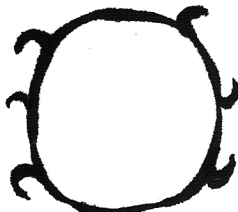
PORTRAIT/SYMBOL

RACE \_\_\_\_\_

ALIGNMENT \_\_\_\_\_



NOTES/BACKGROUND: ..

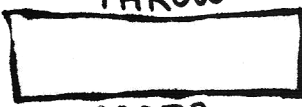


SAVING THROW

FEATS:

XP \_\_\_\_\_

XP BONUS \_\_\_\_\_



MODS

EQUIPMENT

WEAPONS/ARMOR

SPELLS/ABILITIES

INJURIES & DERANGEMENTS

TRAUMA: \_\_\_\_\_

LANGUAGES: ..

TO HIT  
DAC  
AAC

9	8	7	6	5	4	3	2	1	0	
10	11	12	13	14	15	16	17	18	19	



Gold: \_\_\_\_\_ Copper: \_\_\_\_\_  
Silver: \_\_\_\_\_ Gems: \_\_\_\_\_