

1st Level Schematic Tables

D20 ROLL	ADDITIONAL SPTS
1	+7
2-4	+6
5-12	+5
13-16	+4
17-19	+3
20+	+2

D20 ROLL	DURATION
1	4 minutes
2-4	8 minutes
5-12	12 minutes
13-16	16 minutes
17-19	20 minutes
20+	24 minutes

D20 ROLL	JUMP DISTANCE
1	20 feet
2-4	30 feet
5-12	40 feet
13-16	50 feet
17-19	60 feet
20+	70 feet

D20 ROLL	RANGE
1	30 feet
2-4	40 feet
5-12	50 feet
13-16	60 feet
17-19	70 feet
20+	80 feet

D20 ROLL	SIGHT DISTANCE
1	750 feet
2-4	800 feet
5-12	850 feet
13-16	900 feet
17-19	950 feet
20+	1000 feet

D20 ROLL	SKILL PROFICIENCY
1	50%
2-4	55%
5-12	60%
13-16	65%
17-19	70%
20+	75%

D20 ROLL	HSE
1	Damage: 1d4
2-4	Mental Exhaustion: 1d4
5-8	Extra SPTS Used: 1d2
9+	None

2nd Level Schematic Tables

D20 ROLL	ADDITIONAL SPTS
1-2	+7
3-5	+6
6-13	+5
14-17	+4
18-20	+3
21+	+2

D20 ROLL	AREA OF EFFECT
1-2	Melee Range
3-5	10' Diameter
6-13	15' Diameter
14-17	20' Diameter
18-20	25' Diameter
21+	30' Diameter

D20 ROLL	CHANCE OF SUCCESS
1-2	35%
3-5	40%
6-13	45%
14-17	50%
18-20	55%
21+	60%

D20 ROLL	DURATION
1-2	4 minutes
3-5	8 minutes
6-13	12 minutes
14-17	16 minutes
18-20	20 minutes
21+	24 minutes

D20 ROLL	HIT POINTS / DAMAGE
1-2	+3 / +0
3-5	+5 / +1
6-13	+7 / +1
14-17	+9 / +2
18-20	+11 / +2
21+	+13 / +3

D20 ROLL	RANGE
1-2	30 feet
3-5	40 feet
6-13	50 feet
14-17	60 feet
18-20	70 feet
21+	80 feet

D20 ROLL	SKILL PROFICIENCY
1-2	20%
3-5	30%
6-13	40%
14-17	50%
18-20	60%
21+	70%

D20 ROLL	HSE
1	Damage: 1d6
2-4	Mental Exhaustion: 2d4
5-9	Extra SPTS Used: 1d4
10+	None

3rd Level Schematic Tables

D20 ROLL	ADDITIONAL SPTS
1-3	+7
4-6	+6
7-14	+5
15-18	+4
19-21	+3
22+	+2

D20 ROLL	AREA OF EFFECT
1-3	Melee Range
4-6	10' Diameter
7-14	15' Diameter
15-18	20' Diameter
19-21	25' Diameter
22+	30' Diameter

D20 ROLL	DURATION
1-3	4 minutes
4-6	8 minutes
7-14	12 minutes
15-18	16 minutes
19-21	20 minutes
22+	24 minutes

D20 ROLL	RANGE
1-3	Melee Range
4-6	10 feet
7-14	15 feet
15-18	20 feet
19-21	25 feet
22+	30 feet

D20 ROLL	SIGHT DISTANCE
1-3	10 feet
4-6	20 feet
7-14	30 feet
15-18	40 feet
19-21	50 feet
22+	60 feet

D20 ROLL	SKILL PROFICIENCY
1-3	75%
4-6	80%
7-14	85%
15-18	90%
19-21	95%
22+	100%

D20 ROLL	HSE
1	Characteristic Loss: -0.1d3 INT
2-5	Damage: 1d8
6-10	Mental Exhaustion: 3d4
11+	None

4th Level Schematic Tables

D20 ROLL	ADDITIONAL SPTS
1-3	+7
4-7	+6
8-15	+5
16-19	+4
20-22	+3
23+	+2

D20 ROLL	DURATION
1-3	4 minutes
4-7	8 minutes
8-15	12 minutes
16-19	16 minutes
20-22	20 minutes
23+	24 minutes

D20 ROLL	HEALING
1-3	2 HPs
4-7	4 HPs
8-15	6 HPs
16-19	8 HPs
20-22	10 HPs
23+	12 HPs

D20 ROLL	RANGE
1-3	Melee Range
4-7	10 feet
8-15	15 feet
16-19	20 feet
20-22	25 feet
23+	30 feet

D20 ROLL	HSE
1-2	Characteristic Loss: -0.1d4 INT
3-6	Damage: 1d10
7-11	Mental Exhaustion: 4d4
12+	None